University of Tartu Institute of Computer Science student project contest

Students carry out projects in many disciplines and courses. However, these results are not visible. Institute of Computer Science announces a competition for IT projects, where students can participate either individually or in teams.

**The statute:**

1. Participation is open only to undergraduate (BSc) and graduate (MSc) students of the University of Tartu (regardless of the curriculum) in teams of one to five. A project can have one supervisor.

2. The project submitted in the field of IT can be a practical or theoretical research or implementation project. It may be associated with any course, or be a completely new and personal initiative (e.g. a project from a course, educational resource, public software, a start-up idea etc.)

3. Projects are evaluated in three categories – Bachelor’s, Master’s, and first year Bachelor’s categories. In the Bachelor’s and Master’s categories, least 2/3 of the authors (except the supervisor) have to be students of the appropriate level. In the first year Bachelor’s category, all authors must be first year Bachelor students. The Institute of Computer Science is not responsible for the correctness of the information provided by the authors of the submission.

4. Projects can be presented in either Estonian or English (or both).

5. Projects must be submitted and will be evaluated in the format of a poster (PDF or PPT/PPTX file in A0 or A1). The poster must contain a clear list of authors and the affiliations – the university, faculty, institute, curriculum, supervisor (if applicable). Additionally, the poster must also contain the project’s own public web address where one can access the project results (such as the source code, open web environment, mobile applications, theoretical results, study aid etc). All posters submitted must have the logos of the Institute of Computer Science and the IT Academy (StudyITin.ee).

6. The project must have a public website – for example, in the Github, Google Code, a public blog environment, or a webpage. The project homepage must also contain the poster itself.

7. The project must have a clear licensing policy. We encourage using open source licenses (GPL, Apache, MIT, etc), but it is not a 100 % strict requirement.

8. The projects are submitted via [http://courses.cs.ut.ee](http://courses.cs.ut.ee). The person submitting the project is also obliged to put down all the authors and their level of studies into the submission form. The person submitting the project is responsible for the correctness of the information provided and no further changes will be made on behalf of the Institute. After the submissions deadline all the projects and their authors will be published via the Institute’s mailing list and on the Facebook page with the appropriate deadline for comments. Providing incorrect data in the submission process gives the Institute the right to disqualify the project from the contest.
9. By submitting a project to the contest, the Institute of Computer Science automatically has the right to publish the projects with their authors in any outlet and use these posters as part of a public announcement, either in print or digitally.

10. The projects will be evaluated by an ad hoc committee formed by the institute’s faculty and approved by the head of the institute. The committee will be made up of five individuals minimum, among them at least three professors or lectors. The committee will evaluate the idea, scope, quality, completeness, innovativeness of the project, as well as its form and substance. Based on the committee’s opinion a ranking will be made.

11. The prizes: at least a 3 000 € prize fund for Bachelor’s and Master’s categories, of which at least 1 500 € will be for Bachelor’s and 1 500 € for Master’s categories. The estimated prizes will be: 1 000 € for I, € 800 II, and € 600 III (per team). The committee reserves the right to create additional categories in which to give out prizes. The committee can make their decisions according to their will and the size of the prize fund.

12. The deadlines for submissions will be published on the homepage of the Institute of Computer Science.

13. The results of the contest will be published on http://courses.cs.ut.ee.

14. Recipients of awards are obliged to present their project publicly up to twice – for example, during some public event or course. Respective requests will be made by the institute’s representative.

15. The committee is not obliged to justify their decisions and these decisions cannot be further contested. The committee also reserve the right to refrain from giving out the prize fund if the submissions are not worthy.